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Complexity Classification of Product State Problems for Local Hamiltonians

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The k -**LH problem** is, given a k -local Hamiltonian, estimate its minimum eigenvalue / ground state energy.

This is analogous to the classical k -Max-SAT problem, where each clause acts on k variables.



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For a fixed set \mathcal{S} of allowed terms / allowed interactions, the **\mathcal{S} -LH problem** is k -LH with the promise that any input is of the form

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\mathcal{S} -LH classification

[Cubitt, Montanaro 2015], with [Bravyi, Hastings 2014], give a complete classification of 2-local \mathcal{S} -LH as a function of \mathcal{S} .

Given any set \mathcal{S} of 2-qubit terms, [CM15] describes properties of the terms which determine whether \mathcal{S} -LH is in P or NP-, StoqMA-, or QMA-complete.



What about product states?

What is the complexity of estimating minimum product state energies of various families of local Hamiltonians?



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- They're intermediate between classical states and general quantum states.
- For many natural sets of Hamiltonians, product states are rigorously near-optimal.



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k -LH \rightarrow **prodLH**

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k -LH \rightarrow **prodLH**: given a k -local Hamiltonian, calculate the minimum energy over all product states: $\min_{|\psi\rangle} \langle\psi|H|\psi\rangle$ for $|\psi\rangle = |\psi_1\rangle|\psi_2\rangle\ldots|\psi_n\rangle$.

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Can we classify the complexity of the product state problem for various families of Hamiltonians?

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Main Theorem (\mathcal{S} -prodLH classification)

For any fixed set of 2-qubit Hamiltonian terms \mathcal{S} ,
 if every matrix in \mathcal{S} is 1-local then \mathcal{S} -prodLH is in P,
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Corollary

*For any fixed set of 2-qubit Hamiltonian terms \mathcal{S} ,
 the problem \mathcal{S} -LH is at least NP-hard if and only if \mathcal{S} -prodLH is NP-complete.*



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Product state problems can be viewed as optimization over Bloch vectors.

Let

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Then the energy of the interaction between qubits u and v is

$$\text{Tr}(H |\phi_u\rangle\langle\phi_u| \otimes |\phi_v\rangle\langle\phi_v|) = u_1 v_1 + u_2 v_2 + u_3 v_3 = u \cdot v$$

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So for the example $\mathcal{S} = \{X \otimes X + Y \otimes Y + Z \otimes Z\}$, the problem \mathcal{S} -prodLH is equivalent to optimizing sums of inner products:

$$\sum_{uv \in E} w_{uv} \, u \cdot v$$

over unit vectors $u, v \in \mathbb{R}^3$.

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New goal: Given arbitrary 2-qubit H , does the optimum product state energy have a nice form like this?

If not, can we force it to?



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Write arbitrary 2-qubit H in Pauli basis:

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This is not as simple as $u \cdot v$, but we can design gadgets to simplify it.

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Trick 1: Symmetrize

It's nice when the objective function is symmetric, so acting on uv is the same as acting on vu .

Then we can work with *un*-directed graph problems.

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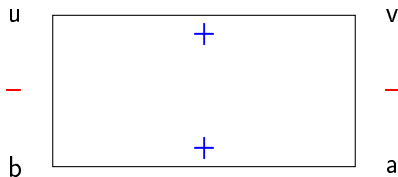
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Use 4-qubit gadget with 2 ancilla

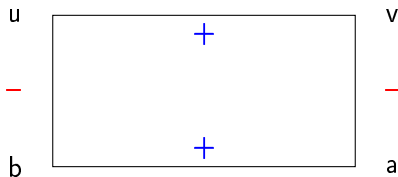
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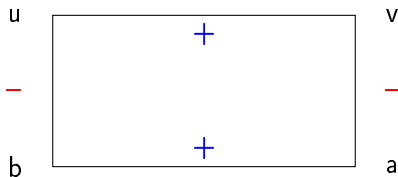
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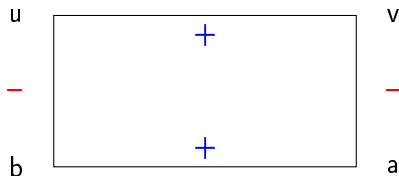


After the tricks, how does the expectation value relate to u and v ?

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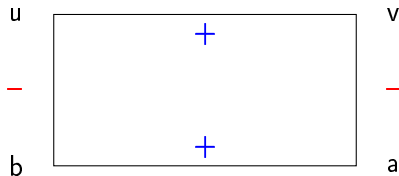
Here, each edge/interaction H_{sym} also contributes

$$\text{Tr}(H_{sym}^{uv} |\phi_u\rangle\langle\phi_u| \otimes |\phi_v\rangle\langle\phi_v|) \approx u^T M v.$$

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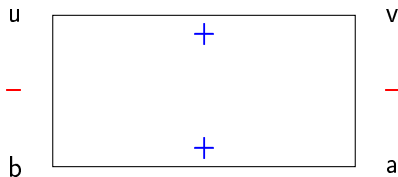
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$$\text{Tr}(H_{sym}^{uv} |\phi_u\rangle\langle\phi_u| \otimes |\phi_v\rangle\langle\phi_v|) \approx u^T M v \approx 1 - \|Mu - Mv\|^2.$$

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Letting the ancilla a, b take optimal values, and summing the four contributions, we get

$$\|Mu - Mv\|$$

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We've used Hamiltonian gadgets to embed an objective function of the form

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into the minimum product state energy.

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Now, we can focus on this completely classical graph & vector problem.

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Stretched linear Vector Max-Cut (MC_W^L)

For W a fixed diagonal matrix,
and a graph $G = (V, E)$,
estimate

$$\text{MC}_W^L(G) = \frac{1}{2} \max_{\hat{u} \in S^{k-1}} \sum_{uv \in E} \|W\hat{u} - W\hat{v}\|$$

In words, assign unit vectors $\hat{v} \in \mathbb{R}^k$ to each vertex v in order to maximize the difference along each edge.

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Theorem

*For any fixed non-negative nonzero $W = \text{diag}(\alpha, \beta, \gamma)$
 MC_W^L is NP-complete.*

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Intuition: W defines an ellipsoid (if $W = I$, then its the unit sphere).

Given some graph, the problem is to embed the vertices onto the ellipsoid's surface to maximize the sum of the edge lengths.



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1. Given a graph G , construct a new graph G' by replacing each edge with a 3-clique (triangle) gadget.



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 - e.g. In a sphere, a max perimeter triangle must be regular, all angles 60° .

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2. Observe that maximizing the distance between the vectors in a 3-clique is equivalent to picking 3 points on an ellipsoid which inscribe a triangle with maximum perimeter.
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This relates the MC_W^L value of G' to the 3-colorability of G .

And 3-Coloring is NP-complete.



Main Theorem (\mathcal{S} -prodLH classification)

For \mathcal{S} any fixed set of 2-qubit Hamiltonian terms,
if every matrix in \mathcal{S} is 1-local then \mathcal{S} -prodLH is in P,
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 1. Construct Hamiltonian gadgets so the minimum product state energy has a nice form, like $\|Wu - Wv\|$.
 2. Show MC_W^L is NP-hard by a reduction from 3-Coloring.



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Quantum Max-Cut is equivalent to \mathcal{S} -LH with $\mathcal{S} = \{XX + YY + ZZ\}$.

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3D-Vector-Max-Cut is NP-complete.

Complexity Classification of Product State Problems for Local Hamiltonians

arXiv: 2401.06725

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Open problems:

1. Can we use complexity of product state problem to prove the *general* ground states of a class of Hamiltonians are *not* hard?
2. Classify \mathcal{S} -prodLH with additional restrictions, e.g. only positive weights, spatial geometry?